



# Rulebook

# Table of Contents

<b>Table of Contents</b>	<b>2</b>
<b>1.0 Mission statement.</b>	<b>3</b>
1.1. Admin clause	3
1.2. Throwdown roles	3
<b>2. Participation Eligibility</b>	<b>4</b>
2.1. Player Requirements	4
<b>3. How to Sign Up</b>	<b>4</b>
<b>4. Throwdown Format</b>	<b>5</b>
4.1 Throwdown Gamemodes	6
<b>5. Production</b>	<b>6</b>
<b>6. Community Standards</b>	<b>7</b>

## 1.0 Mission statement.

The workshop Throwdown is a fun, competitive event where each player competes individually to prove they are the champions of various workshop game modes.

With this in mind we have the following Workshop Throwdown values:

1. Entertaining gameplay outside the traditional 6v6 format;
2. Sportsmanship;
3. Having fun!

This rulebook is a guideline to help us achieve those Core Values. Throughout the event, all decisions made by admins should coincide with these values. This may lead us to making exceptions to, or even changing some of these rules. Along the same lines, any player found to be abusing the rules or a loophole in the rules for any kind of advantage may be removed from the event.

### 1.1. Admin clause

All admin decisions are final!

Tournament Admins reserve the right to change, add, remove or amend any rules at any time.

The interpretation of the rules and regulations within this ruleset, and the game-specific rulesets lies with the Tournament Admins.

The Tournament Admins have authority over the operations of the tournament, the Admins will often settle disputes and clarify rules.

### 1.2. Throwdown roles

The following roles on Elo Hell (Tournament) Discord are being defined:

- Throwdown Admin
- Throwdown Staff

Our Staff are considered judges/referees and are around to help with any issues that may arise during the workshop Throwdown.

Our Admins are in charge of the Throwdown and any decisions they make are final. If you have an issue with the conduct of a particular staff member please, bring it up with these people.

## 2. Participation Eligibility

### 2.1 Player Eligibility

To be eligible to participate in the Throwdown, all participants must:

- Join the Elo Hell Tournament Discord for the entire duration of the event. [Click Here to join the tournament server.](#)
- Not be banned from any Elo Hell Server.
- Not be specifically prohibited from participation by Blizzard or Overwatch policy and Terms of Service. This includes having any accounts currently suspended or banned by Blizzard.
- Have read and agree to the rules of the event (this rulebook), as well as the Elo Hell Discord server.

### 2.1. Player Requirements

All players must:

- Be 13+ years old.
- Be above level 100 and with a profile that is set to public for the entire duration of the Throwdown.
- Play with their highest ranked account (peak of highest role from last 2 seasons) at the time of sign-up and on that account only.
- Have their account placed in S18 or S19

May not use an account that violates our community guidelines

## 3. How to Sign Up

To sign up please fill in the following form for the region you live in.

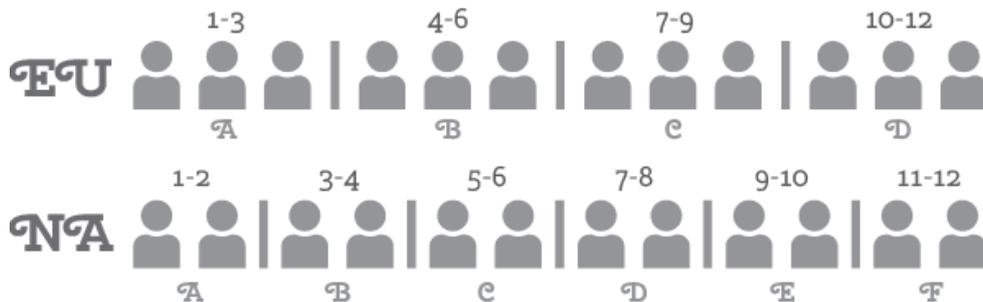
[EU: 48 Slots] [EU Signup Link](#)

[NA: 72 Slots] [NA Signup Link](#)

**There are a limited number of spaces for signups, these spaces will be filled on a first come first served basis.** If all slots are filled all other players who have filled out the signup form will be put on a waiting list. If a player in any slot does not show up on the day of the event all players will be moved up one, and we will draw from the waiting list to fill any remaining slots. The waiting list will operate on the same first come first served basis as the signups.

## 4. Throwdown Format

The event will be run on Dec 15th, at 1 CET/ 12GMT [EU] and 3 EST/12 PST [NA]  
 The first round will be a seeding round. Players will be put into randomized lobbies, and will be seeded in the different lobby according to their performance.



Once players are seeded, they will move either up or down based on performance. The player in 1st will move up 2 lobbies where possible, players in 2nd, 3rd and 4th will each move up 1 lobby. Players in 9th, 10th and 11th will move down 1 lobby and the player in 12th will move down 2 lobbies where possible.

The top and bottom lobby will have a small change to keep a consistent number: As 5 players will always come in, 5 players will move out at the bottom (or top, respectively) of the ranking. The winners will be the top 3 of the highest lobby after the last game mode.



We expect this to take approximately 2.5 hours and will require players to be in voice chats in the tournament server for the duration.  
**Players must arrive on time and be available for the entire duration of the event.** If 5 minutes after call time we have not heard from a player, we reserve the right to replace that player, and the player that did not show in time will be moved to the bottom of the waiting list.

## 4.1 Throwdown Gamemodes

Here are all official gamemode codes and rulesets.

[Sprint racing\(ilios ruins\)](#) by Darwin- RAD95

[Gravity Brawl](#) (Hanamura) by FloofyHusky - R5XEP

[12 Hooks 1 Hole: When Pigs Fly!](#) by Block - FNW2W

[Last Man Bouncing](#) (Blizzardworld) by Kevlar and Jinko - YDCCV

[Emote to Kill](#) (Ecopoint) by Bonkorn- ZP1KD

[Torb Golf](#) (Eichenwalde) by Phasmite - 3B821

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Workshop modes can be unstable at times, and may break (especially after a patch.) If any gamemode ceases to function it may be replaced by one of these gamemodes at the discretion of the admin team.

[Agar.io](#) by Bonkorn - QQXFD

[McCree's Hot Potato](#) by KevlaR - 9QP65

## 5. Production

By participating in the Workshop Throwdown, players give Elo Hell the right to stream any of their matches. Only A Lobby will be streamed for the duration of this event. Event Staff will be available to provide more details and instructions. Please work with the staff and be patient!

No spectators are allowed, except for production and/or tournament staff. Please follow our community guidelines.

Players may stream their own perspective of the game as long as streams have at least a 3-minute delay.

## 6. Community Standards

Players participating in Workshop Throwdown are held to a high social conduct standard. Anyone found in violation of this code (which includes toxicity, sexual misconduct, bullying, smurfing etc.) will receive punishment accordingly. This may range from a warning, forfeiting match wins, or being ejected/banned from the tournament. Community members are encouraged to report unacceptable behavior to the Workshop Throwdown administrative team. The Workshop Throwdown Staff and Elo Hell Esports employees who oversee it maintain the right to remove any member from the tournament for any reason at any time. Internal investigations may not be handled right away - certain issues may take longer but staff will keep in communication and provide updates if necessary.